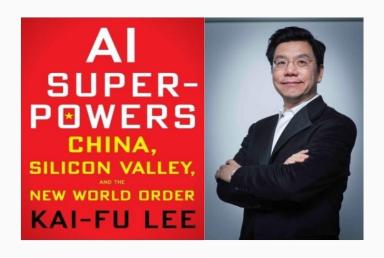
How Neural Networks See the World

Building Intuition for a Broader Al Discussion

Book was great!



But how does all this "AI" stuff actually work?

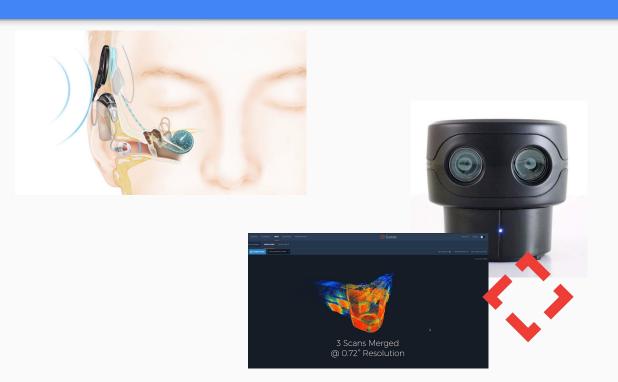
What is deep learning?

How do neural networks learn?

Broader Al conversation.

Engineering Perception

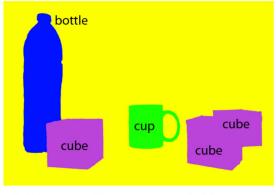
I offer a developer perspective



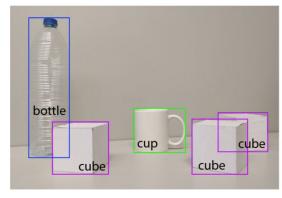




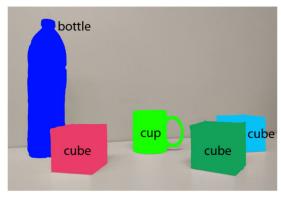
(a) Image classification



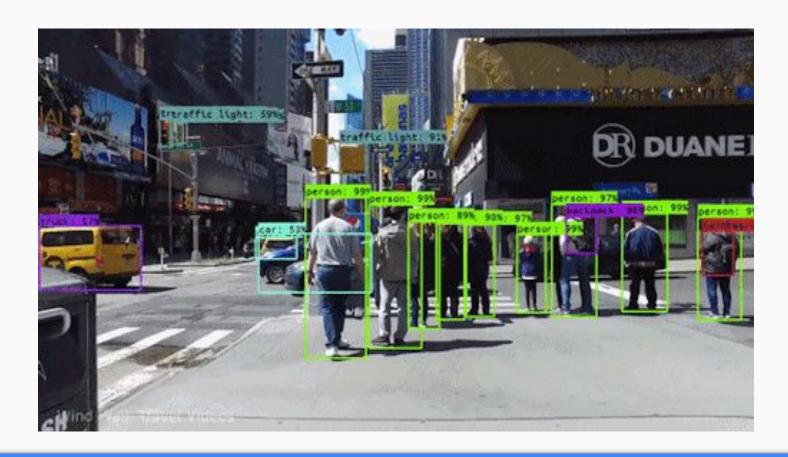
(c) Semantic segmentation

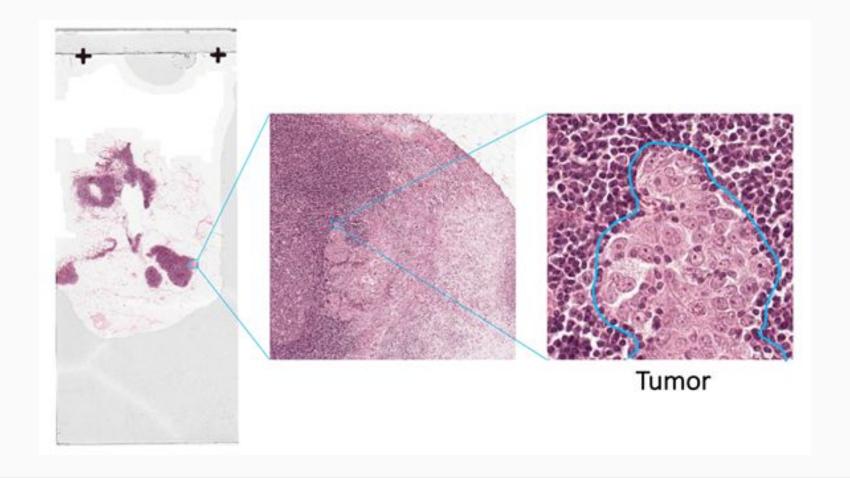


(b) Object localization



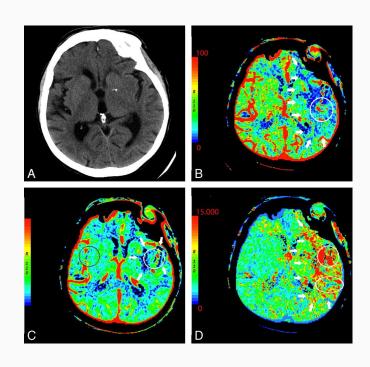
(d) Instance segmentation



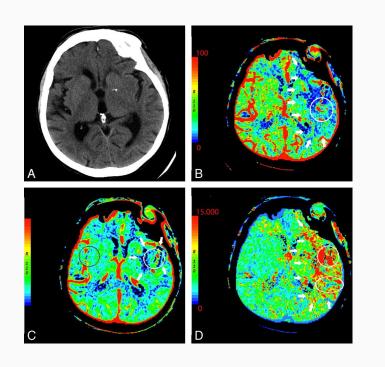


How do we (humans) see the world?

Our brains get excited

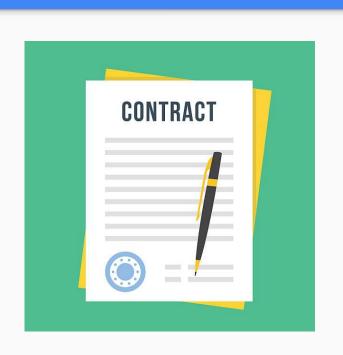


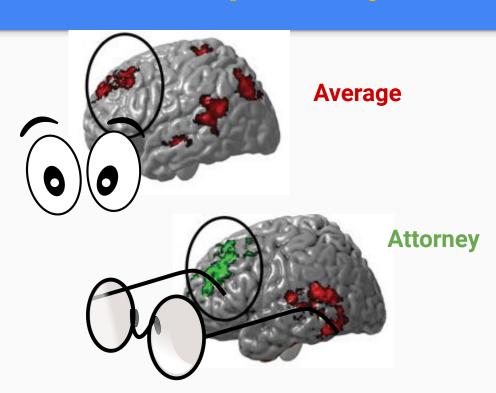
Our brains get excited





Experience leverages different pathways





Question:

What does it mean to understand something?

What does it mean to learn something?

Neural pathways are prepared and ready.

Reinforce, recruit, adapt, or create new neural pathways.

Question:

What does it mean to understand something?

What does it mean to learn something?

You are prepared to interpret new examples.

Studying or observing more examples, in preparation.

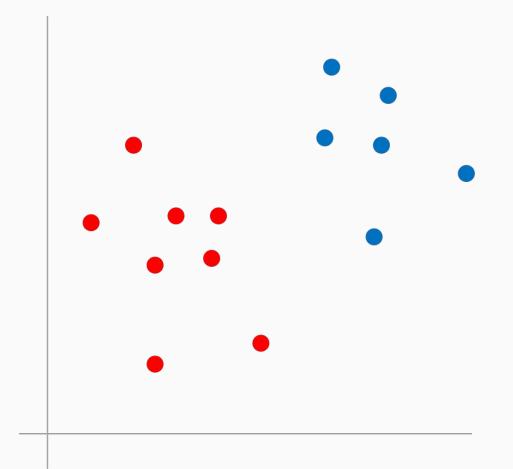
In deep learning, neural networks study existing data in order to interpret new data.

Classification is a simple way to interpret

- Managing variability
- Recognizing patterns
- This vs. That
- Concise communication about complex groups

Task:

Describe this simple data



Rules are concise

RULE #1:

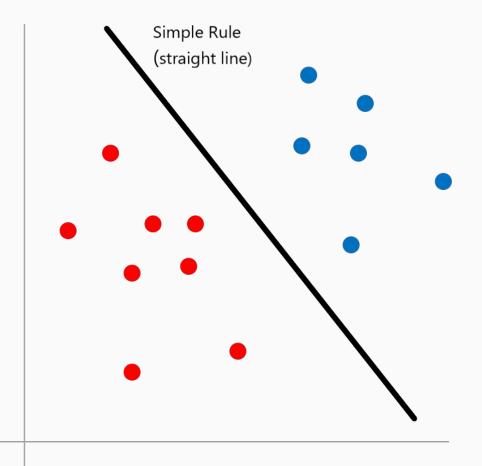
Points ABOVE the line are BLUE

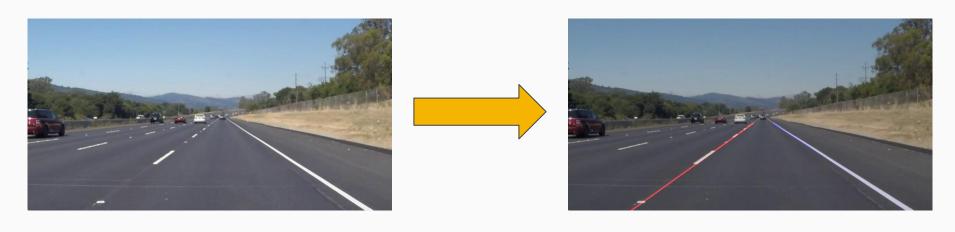
RULE #2:

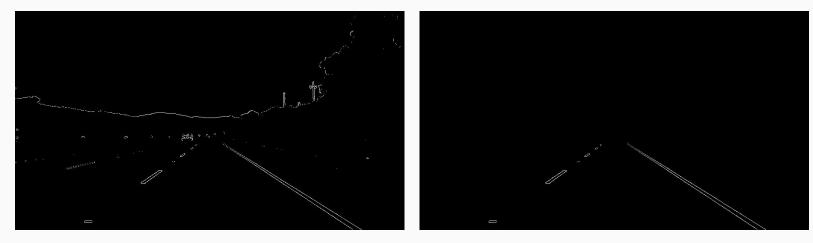
Points BELOW the line are RED

Leverage math to formally describe the rule:

y = mx + b

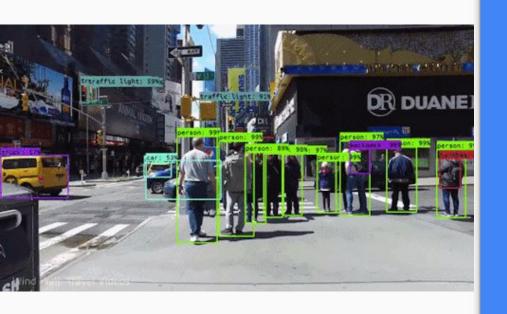






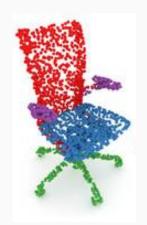
Rule: Lane Lines are WHITE

Rule: Road is below horizon

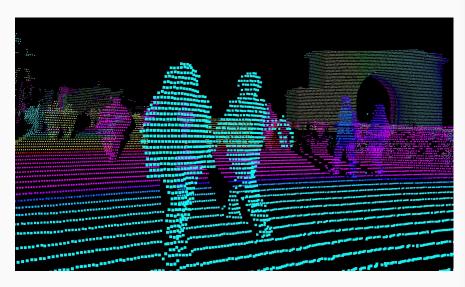


But real data is messy, and writing complex rules is hard.

Deep Learning makes complex discrimination possible.

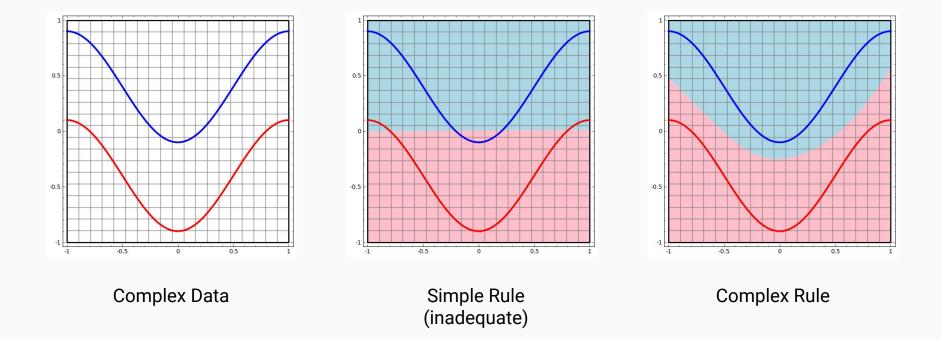






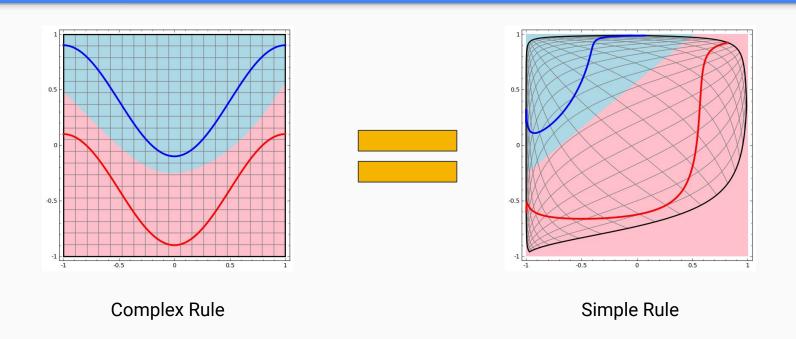
But real data is messy, and writing complex rules is hard.

Neural networks appear to learn complex rules.



Actually: Neural networks apply simple rules in a complex way.

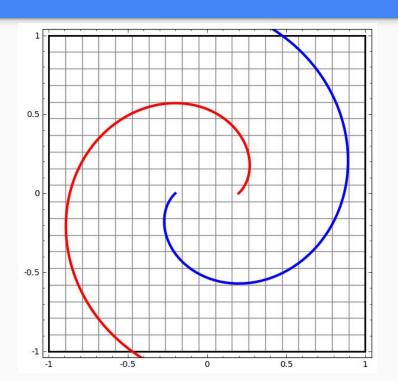
To apply simple rules, neural networks distort space.

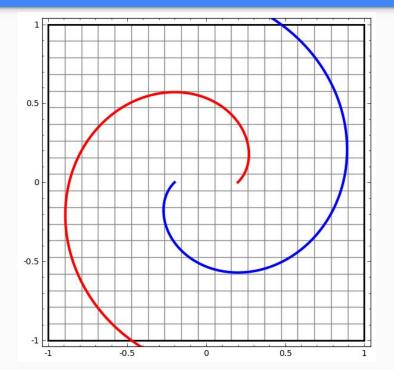


Change Your Perspective



In order to understand data, neural networks distort how it is presented.





Takeaway:

An experienced neural network is prepared to interpret new examples.

Al landscape is filled with jargon.

Just know learning is fundamentally unique.

Vision Reinforcement Deep Supervised Machine Intelligence Statistics Analytics Computer _earning Unsupervised Science Artificial Algorithm Perception Optimization Data AI

Unlike traditional problem solving, learning is an indirect solution.

With **ALGORITHMS**, behavior is designed.

Algorithms are:

- Written instructions
- Rule driven
- Provable
- Guaranteed Behavior

With **Learning**, environment and curriculum are designed. Behavior emerges indirectly.

Unlike traditional problem solving, learning is an indirect solution.

With **ALGORITHMS**, behavior is designed.

Algorithms are:

- Guaranteed Behavir

With Learning, environment and curriculum are designed. Behavior emerges indirectly.



Neural Networks are like students, that learn in familiar terms.

Neural networks study data.

Often under supervision that demands memorization.

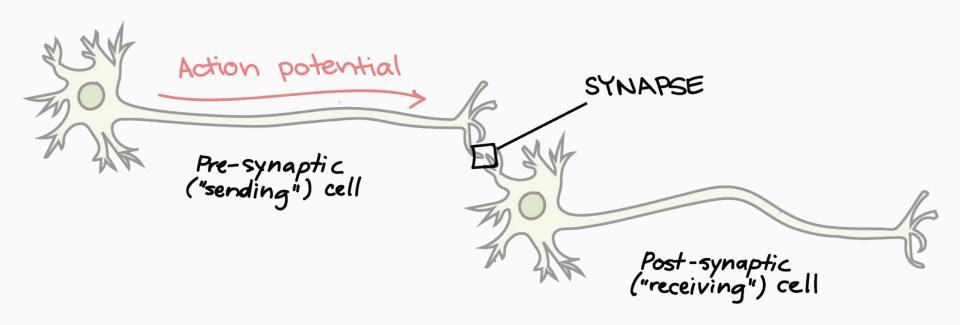
Developers are teachers, creating classroom environment to facilitate learning.



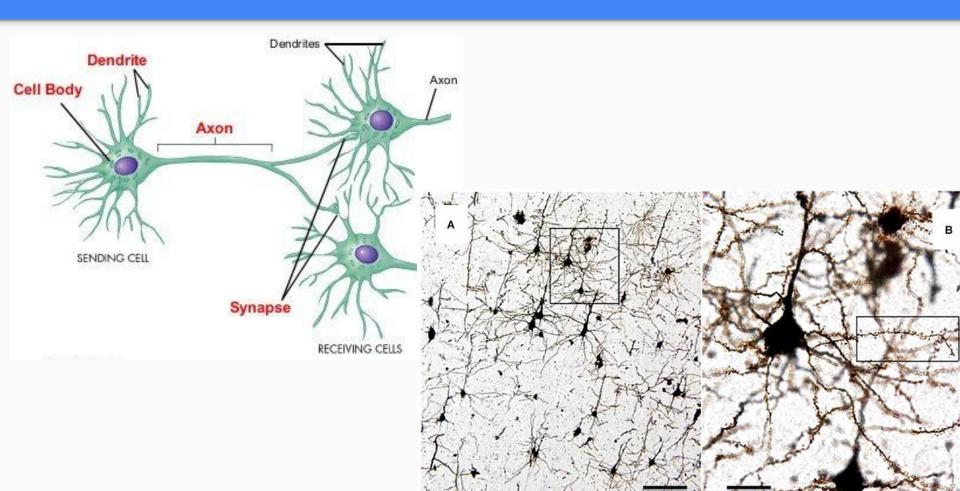
Question:

What is a network?

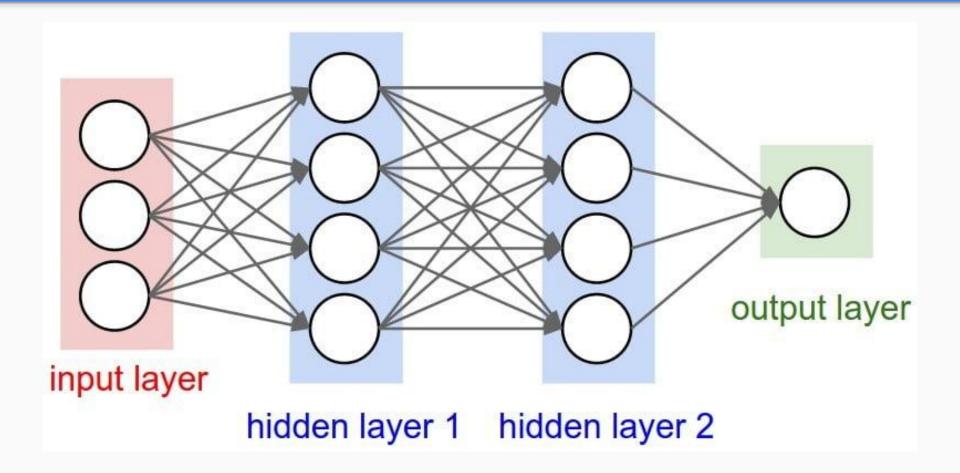
Connections are the building blocks of networks



Networks are comprised of many tangled connections

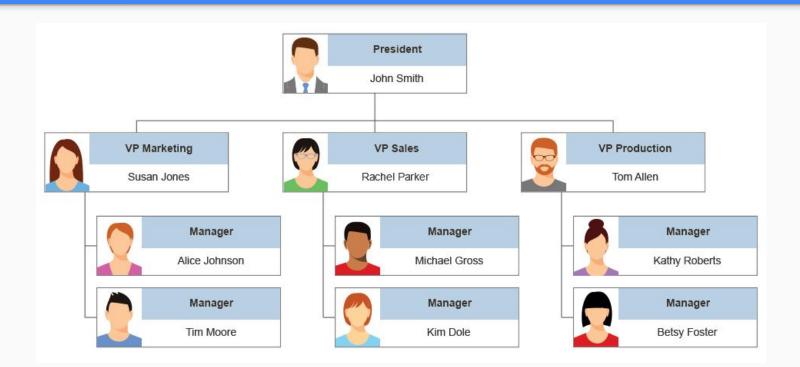


From the outside, networks have inputs and outputs

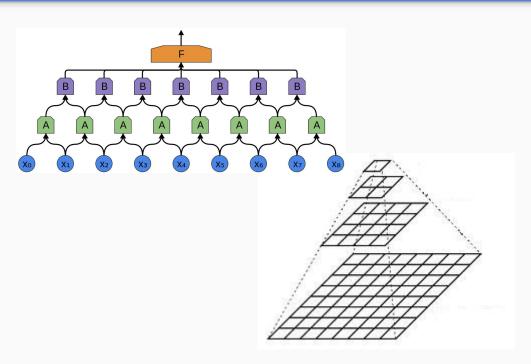


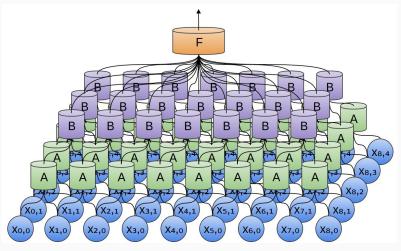
You can design network architectures for pattern recognition

Seeing the bigger picture requires abstraction and distance.

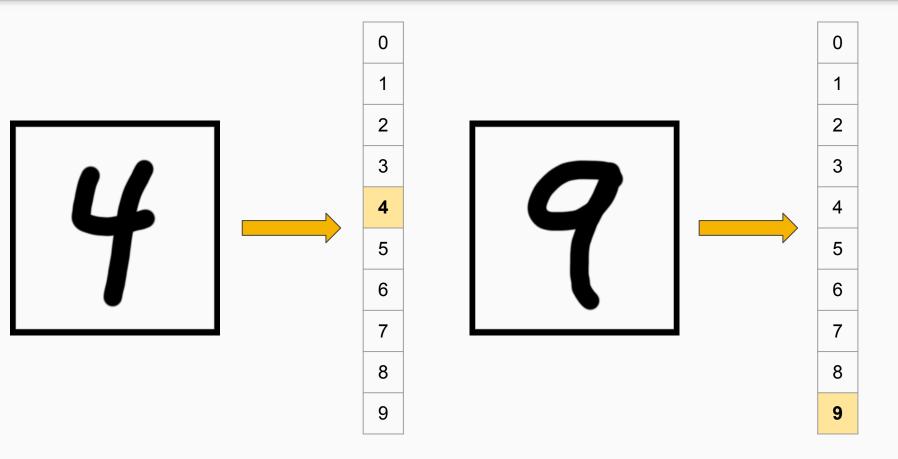


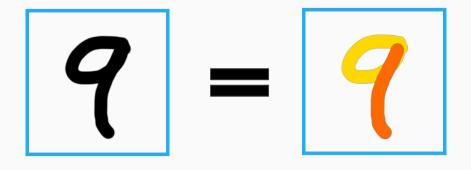
Sensing pyramids abstract details

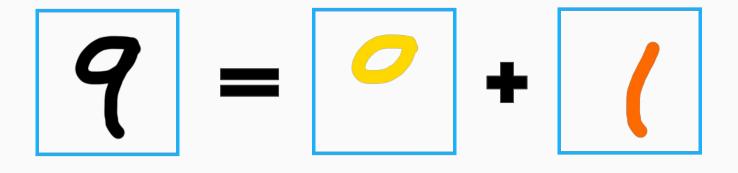


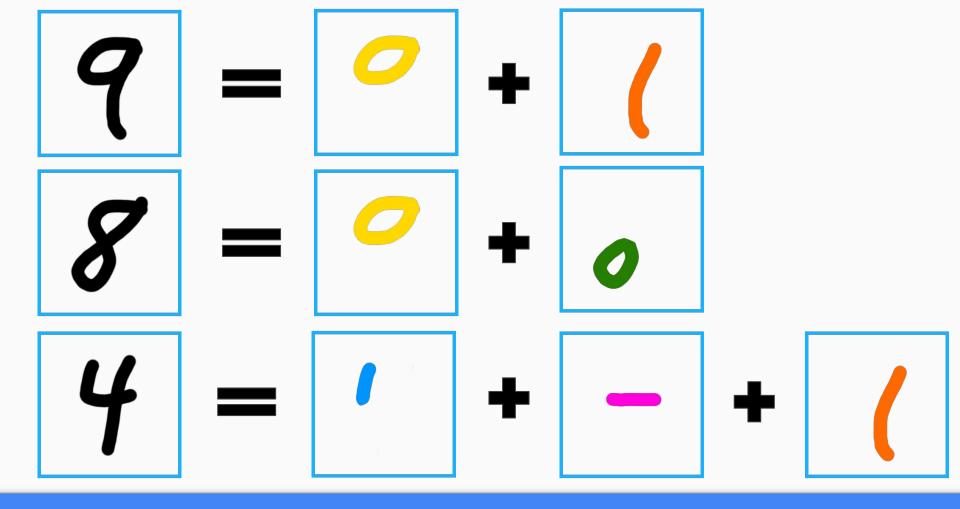


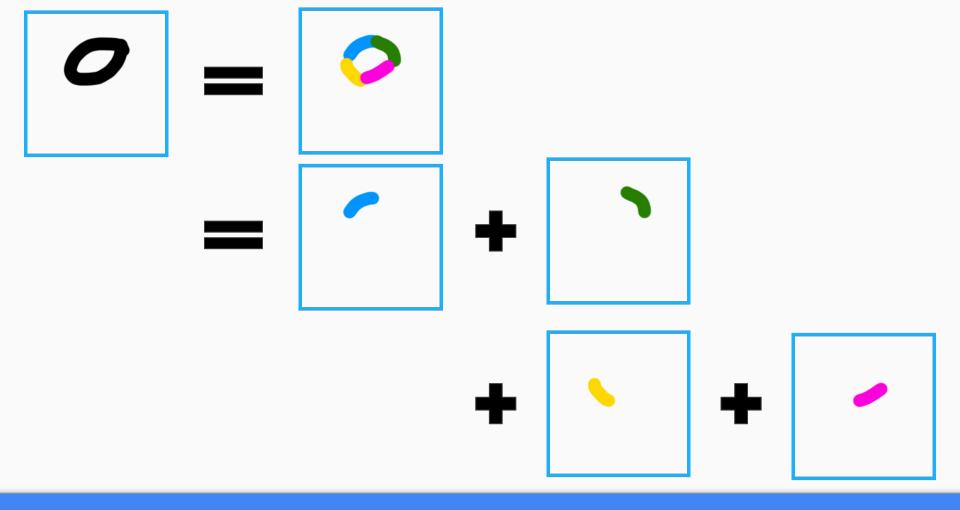
Example: Classify handwritten digits

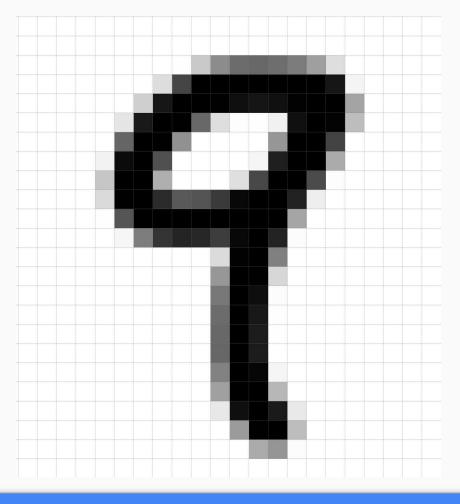


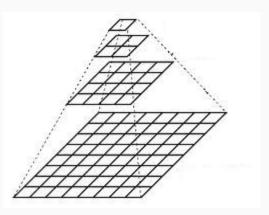


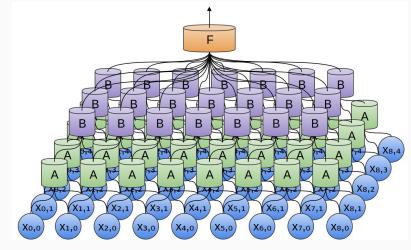




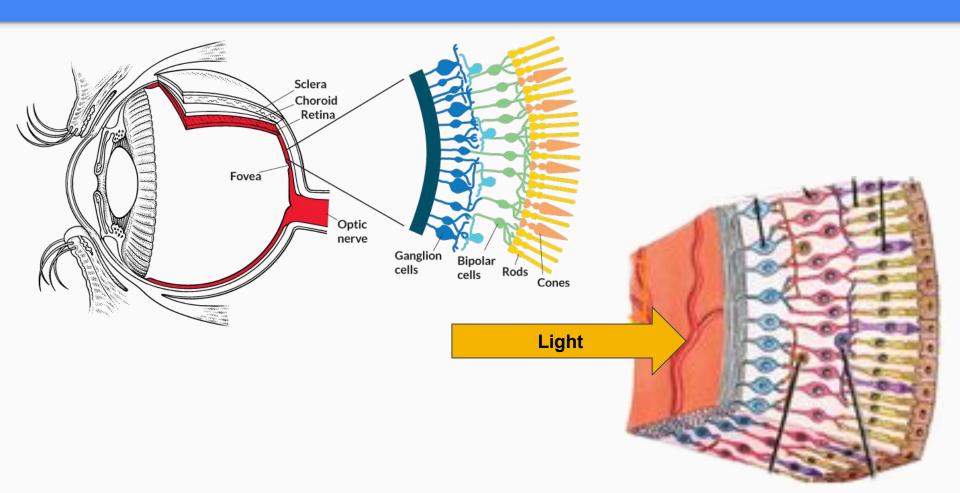




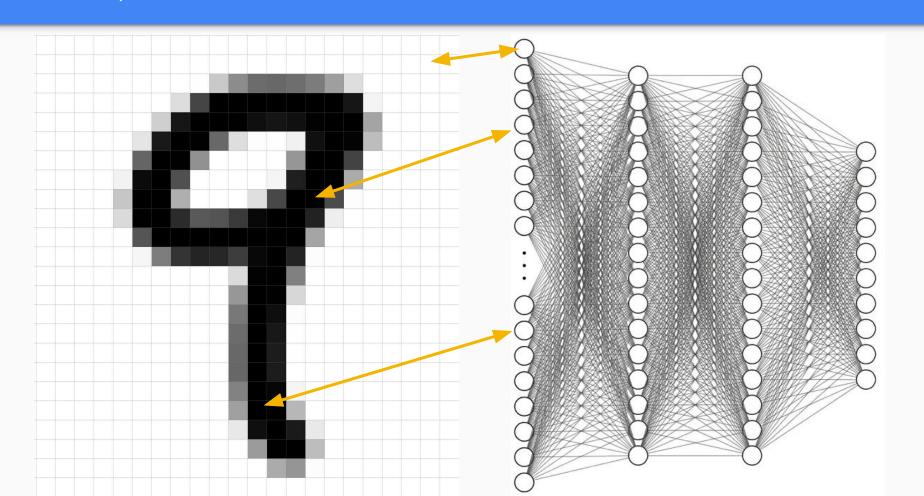




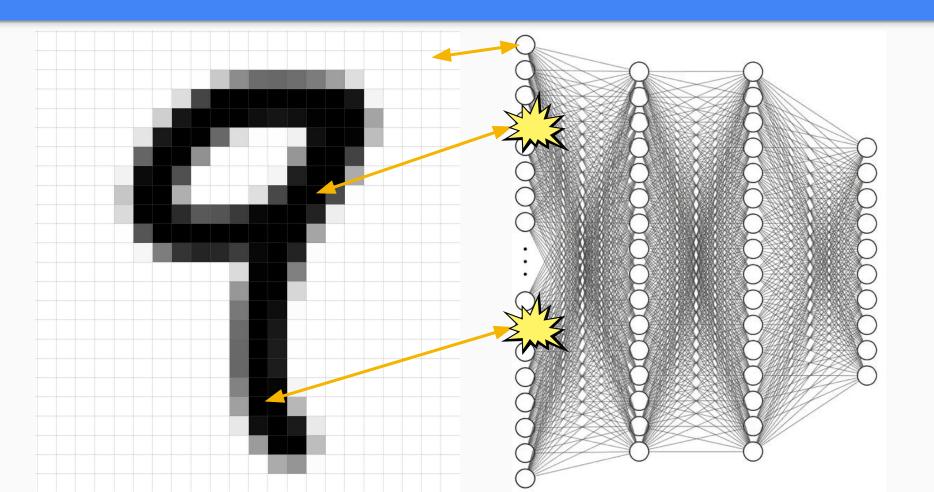
Human perception is discrete



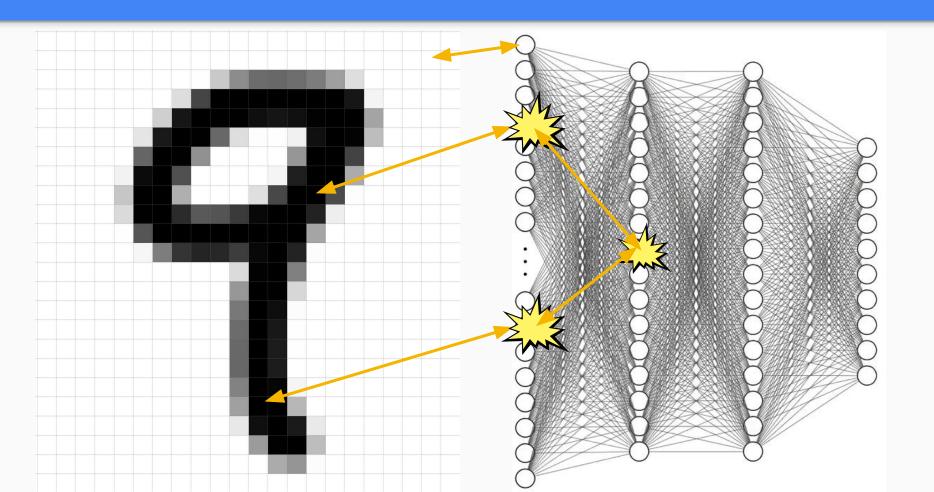
At one end, a network must connect to data

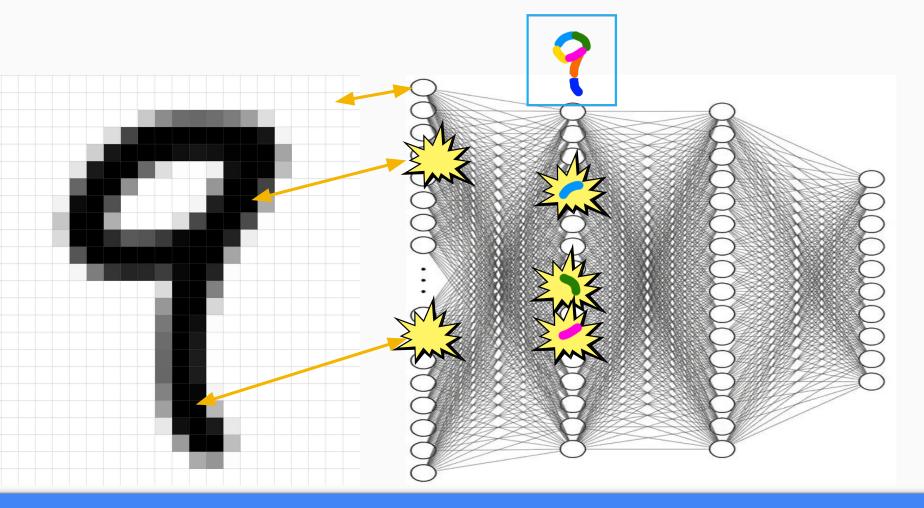


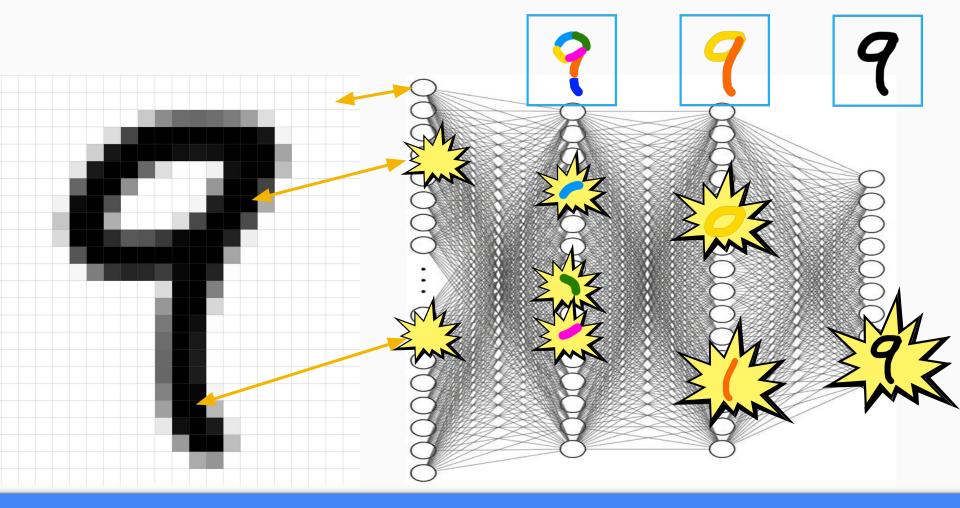
Different inputs will excite different pathways in the network



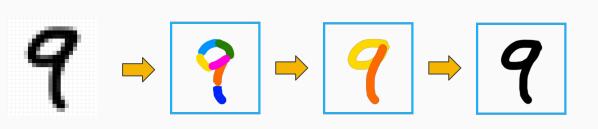
Different inputs will excite different pathways in the network

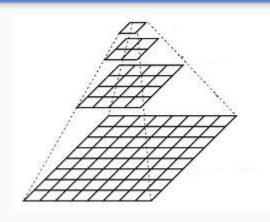




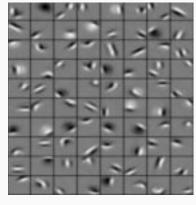


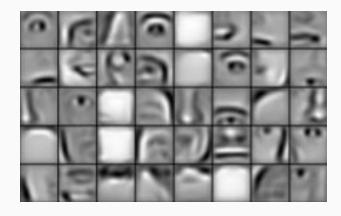
Neural networks see the world in **nested patterns**







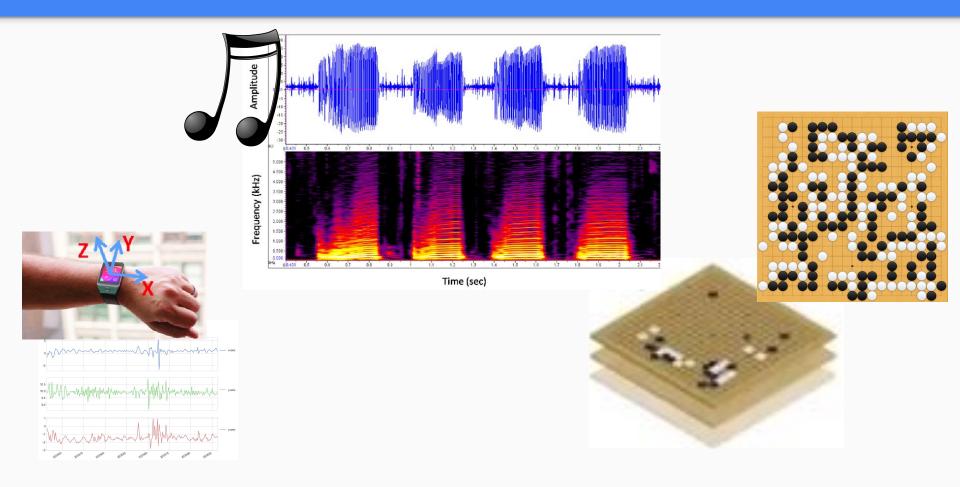






Nested patterns are everywhere.

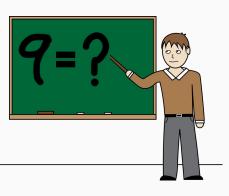
Neural Networks "see" the patterns in data like an image...



Question:

How does a neural network know which pathways are important?

Learning a rule is like repeatedly failing an exam...









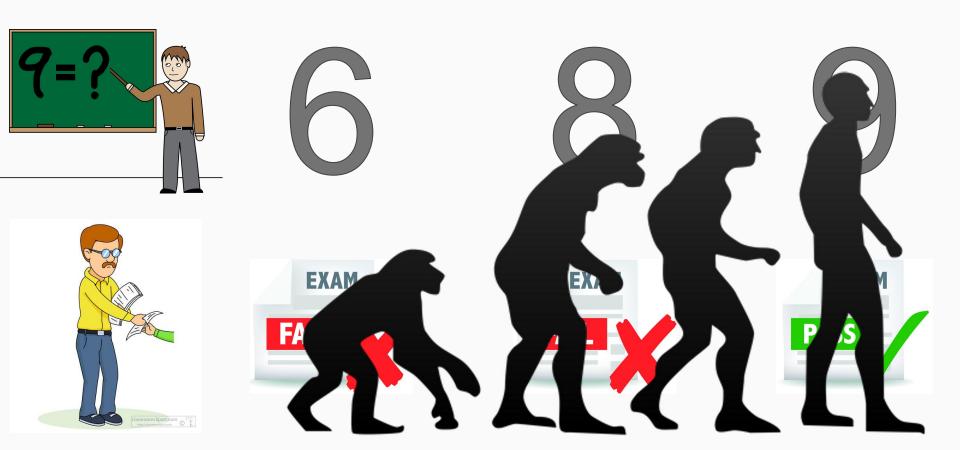








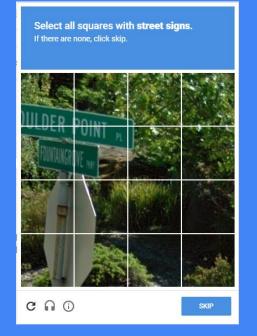
This is a slow, data hungry evolution



Learning by memorization requires many examples.

Learning by memorization requires many examples.

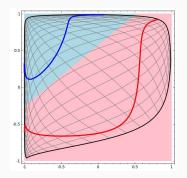


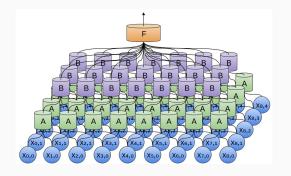


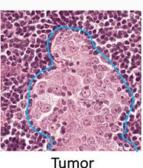
Current state of deep learning

- STUDY data to interpret new examples
- Build representations that exploit simple rules
- Recognize nested patterns
- Abstract details in complex inputs, present concise outputs









Reinforcement Learning will move beyond interpretation to strategy

Reinforcement learning involves exploration

- Learning by "doing"
- Goal driven
- Attempting actions and evaluating outcomes
 - Simulated or real
- Data is created, NOT provided
 - Removes need for existing data

Reinforcement learning involves exploration

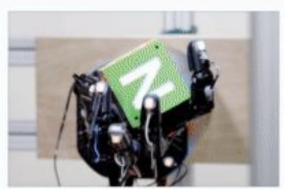
- Learning by "doing"
- Goal driven
- Attempting actions and evaluating outcomes
 - Simulated or real
- Data is created, NOT provided
 - Removes need for existing data



Explore safely in simulation, Transfer knowledge to reality









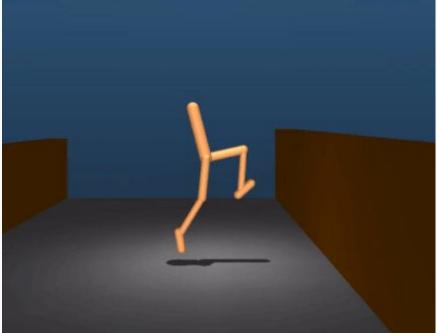
FINGER PIVOTING

SLIDING

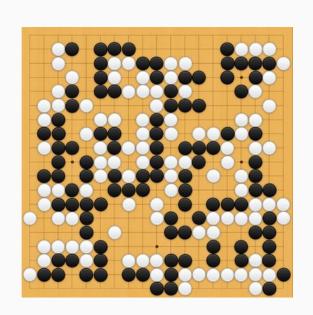
FINGER GAITING

Exploration leads to novel strategy, (compared to learning by example)



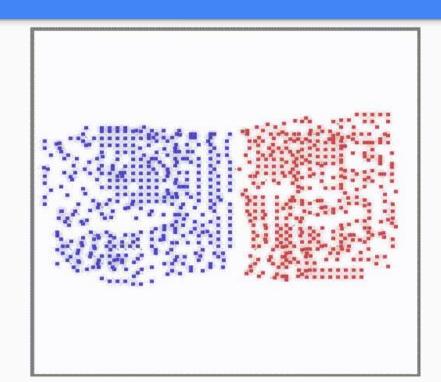


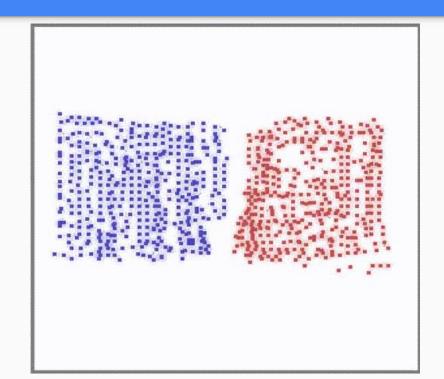
Self-play avoids learning plateau, ignoring limitations of teacher





Cooperative strategy is difficult to define, but can be reinforced





Deep Learning

Sensing systems

Reinforcement Learning

Decision making systems

Deep learning will improve our senses

Identify things we can't see

- Anomalies, Problems and Targets
 - Tumors, leads, customers,
- Needs and Opportunities
 - Which student is struggling?
 - Which patient needs medical attention or therapy?

Summarize complex details, and simply point us to the problem.

Reinforcement Learning will optimize, and solve problems

We'll provide high level goals, or desired outcomes

- Pick up the cup
- Reduce congestion
- Increase profit
- Maximize yield
- Retain user
- Improve health

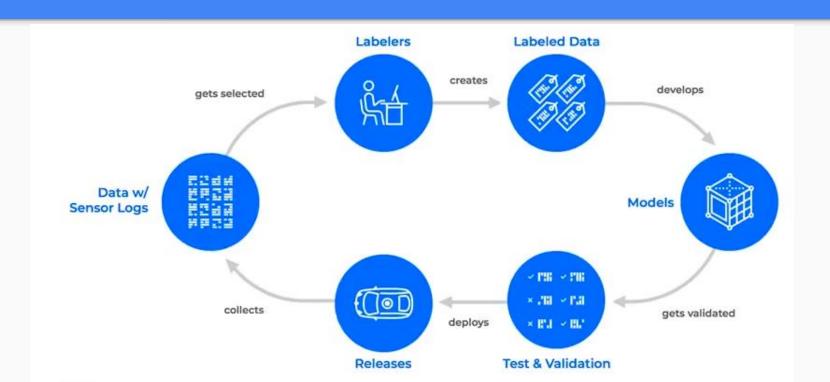
Neural Networks Demystified

Thank you!

Contact: david@questionablyartificial.com

Bonus: (if there is time)

Training Neural Networks is a tiny part of a Cyclical, Integrated Process



Al is the cognitive component, but the grander problem is Sensing Infrastructure.

Cognition cannot be developed without a sensing infrastructure.

Development infrastructure is crucial

Labeling

Simulation

Gyms

Visualization

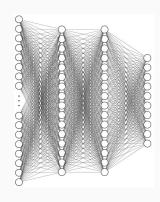
Dev Tools

Networking

Al development requires diverse specialists, more than Al engineers.

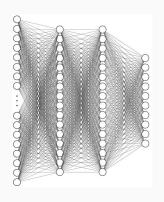
- Developer tools
- Low level hardware optimization
- Edge compute and sensing
- Sensor fusion
- Sensor manufacturers
- Data storage, organization, and retrieval.

Complex Input

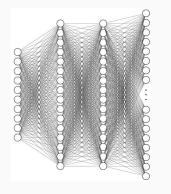


Concise Output

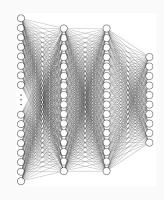
Complex Input



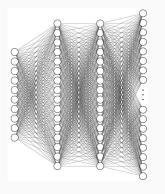
Concise Format



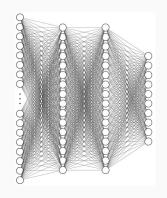
Complex Input



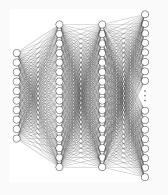
Translation



Complex Input



Translation



Complex Output

hello

你好

Neural networks can learn to translate, even when we don't don't know how

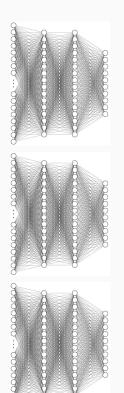
Complex Input

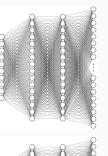


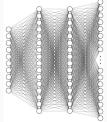


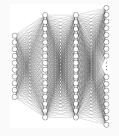


Translation











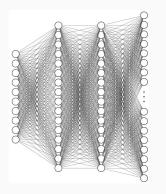




Complex **Input**



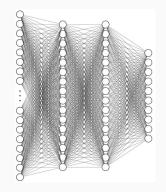
Translation



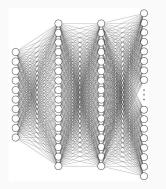




Complex Input



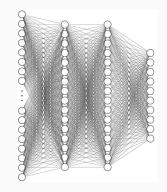
Translation



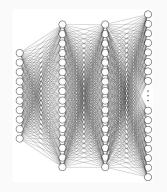




Complex Input



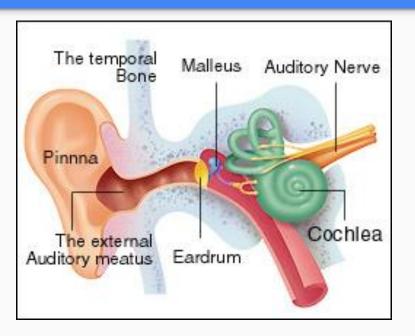
Translation

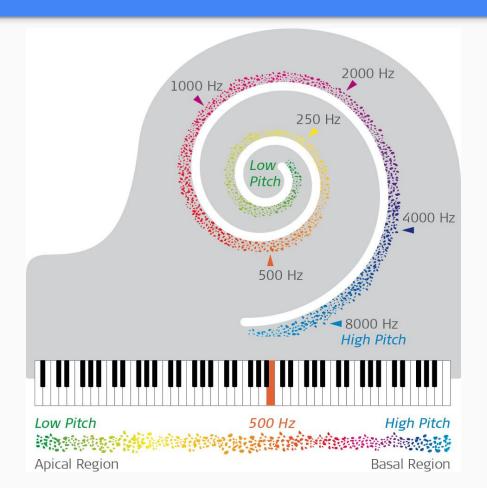






Human perception is discrete





References

Some imagery pulled from various sources, most notably:

- OpenAl
- colah.github.io
- Drago Anguelov (Waymo) MIT Self-Driving Car Diagram
- 3Blue1Brown